

# **How-to: SE Research with LLMs**

Dave Williams, 26th November 2025

## About Me

2nd Year PhD Student @ UCL  
Supervised by Prof. Federica Sarro

### Research Interests:

- Human factors of AI Adoption
- (AI) Developer Productivity
- Code Review

### Prior Work:

- User-Centric Deployment of APR  
@ Bloomberg
- Empirical PCA Evaluation
- **Empirical and Sustainability  
Factors in LLM-based SE  
Research (in this talk!)**



# In this talk...

## Chapters

1. **The LLM4SE Benchmarking Landscape**
2. **Looking Closer at LLM Usage in ICSE**
3. **Looking Forward: Guidelines for Empirical Studies**

# **Chapter 0: Increasing Impact, Helpful and Harmful**

# How Hungry is AI? Benchmarking Energy, Water, and Carbon Footprint of LLM Inference

**Nidhal Jegham<sup>1,2</sup> Marwan Abdelatti<sup>1,3</sup> Lassad Elmoubarki<sup>2</sup> Abdeltawab Hendawi<sup>1,\*</sup>**

<sup>1</sup>University of Rhode Island <sup>2</sup>University of Tunis <sup>3</sup>Providence College

{nidhal.jegham, hendawi}@uri.edu lassad.elmoubarki@tbs.rnu.tn mabdelat@providence.edu

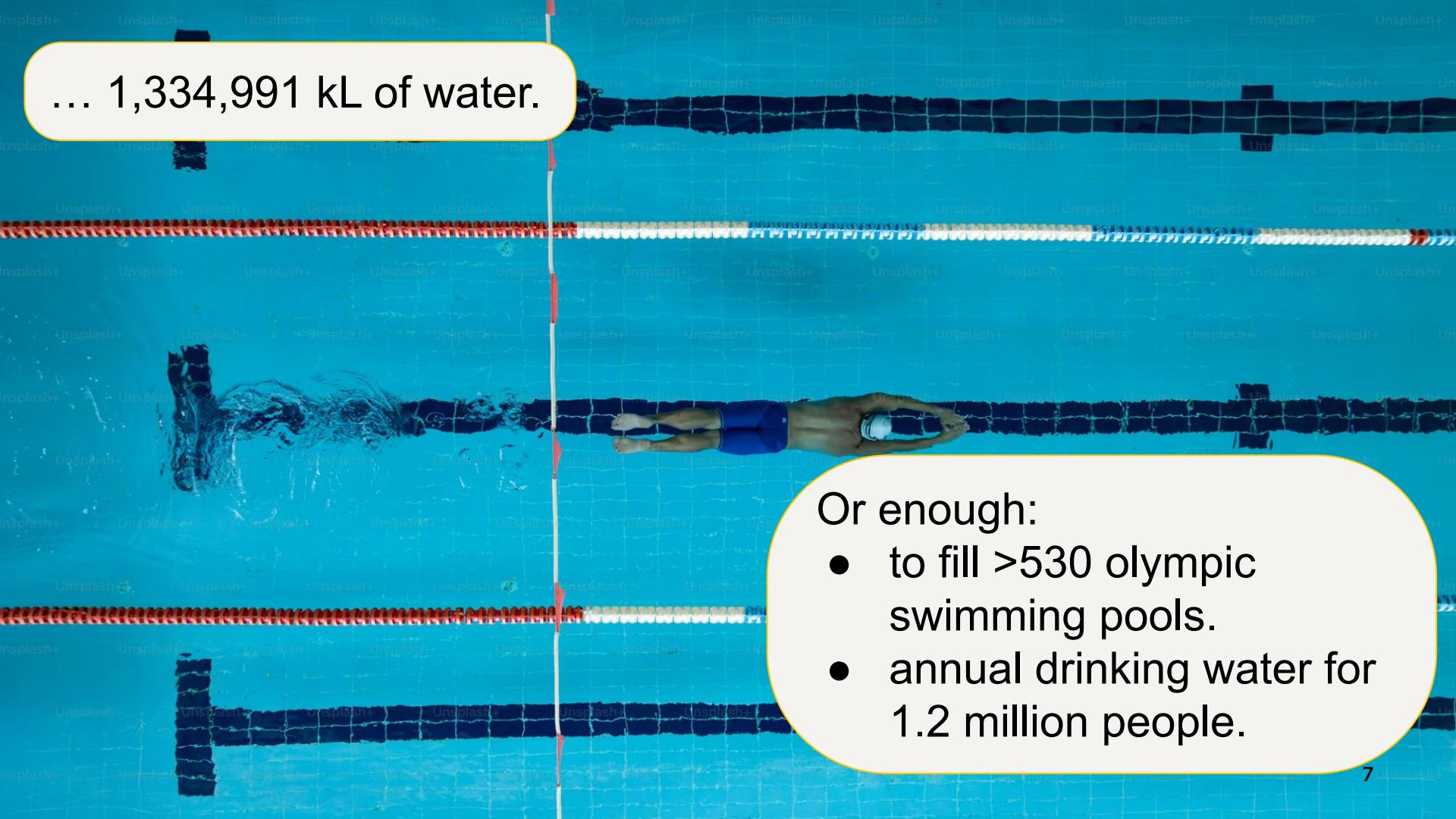
In a case study estimating the environmental impact of GPT-4o, they found that in a year (or 772 billion queries), GPT-4o uses...



... 391,509 MWh of electricity.



Or enough to power  
>145,000 UK homes.

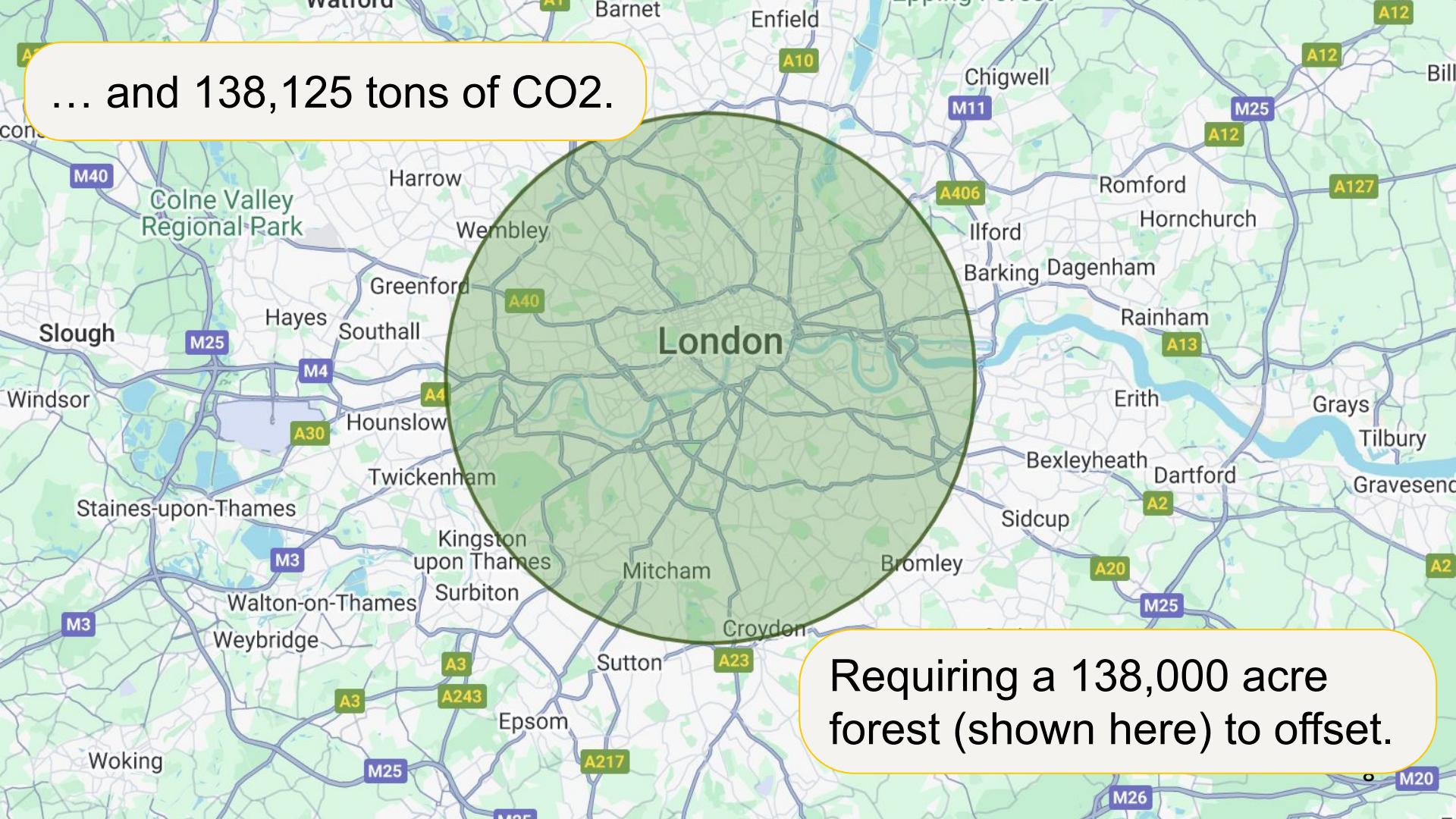


... 1,334,991 kL of water.

Or enough:

- to fill >530 olympic swimming pools.
- annual drinking water for 1.2 million people.

... and 138,125 tons of CO<sub>2</sub>.



Requiring a 138,000 acre  
forest (shown here) to offset.

# My (Personal) Thoughts

## **Don't swat flies with hammers**

- "Smaller" LLMs have become extremely performant for many SE tasks, so don't kill your wallet (and the planet) using commercial models if they aren't necessary.

## **People first, not innovation**

- If you are making a practical contribution (tool, technique or approach), don't guess what end users might want. (Before running large-scale synthetic experiments,) your work can always benefit from direct feedback from your target audience!

## **There's no need to reinvent the wheel**

- Many non-LLM alternatives already exist to solve SE problems. While LLMs could potentially stand to improve the state-of-the-art in some domains, consider (and measure) their impacts (e.g. environmentally).

**But, if you must use LLMs...**

# Chapter 1: The LLM4SE Benchmarking Landscape

# Surveying the Benchmarking Landscape of Large Language Models in Code Intelligence

MOHAMMAD ABDOLLAHI, York University, Canada

RUIXIN ZHANG, York University, Canada

NIMA SHIRI HARZEVILI, York University, Canada

JIHO SHIN, York University, Canada

SONG WANG, York University, Canada

HADI HEMMATI, York University, Canada



# Study Scope



## General Criteria

**Timeframe:** Jan. 2020 - Jun. 2025

**Study Types:** Peer-reviewed (+ recent ArXiv)

### Inclusion Criteria:

- Must be applying LLMs for code intelligence tasks.
- Study should present a benchmark dataset.

### Exclusion Criteria:

- Do not involve LLM-based evaluation techniques or a lack of focus on benchmark datasets.

## Final Result

The authors identified **142 papers** covering **156 unique benchmarks**.

# Research Questions

**The authors examined 142 papers to investigate...**

## **RQ1: Current Landscape of Benchmark Datasets**

Age, task types & complexity, size, tasks, and programming languages.

## **RQ3: Evaluation Metrics and Techniques**

Evaluation criteria, metrics, task alignment, and consistency across datasets.

## **RQ2: Characteristics and Quality of Benchmark Datasets**

Dataset Structure: Formats, labelling schemes and metadata.

## **RQ4: Challenges and Limitations**

Examining limitations highlighted by dataset users for a subset of 14 datasets.

## **RQ5: Future Directions and Improvements**

Recommendations for crafting more complete and realistic datasets, as well as new tasks, multi-modal approaches, etc.

# RQ1: What Is the Current Landscape of Benchmark Datasets?

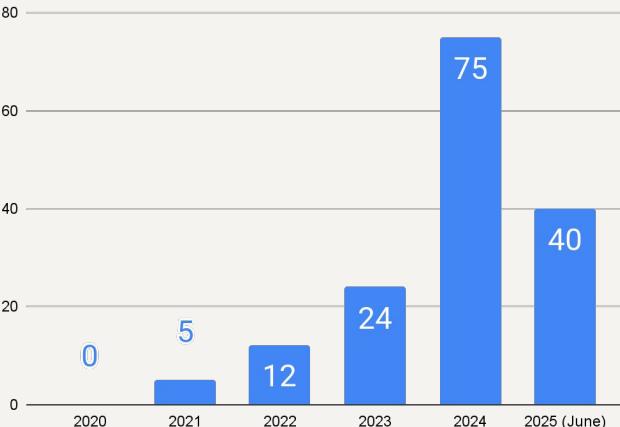
## Focus:

- Release timeline
- Programming languages
- Publication venues
- Tasks covered
- Data sources & sizes

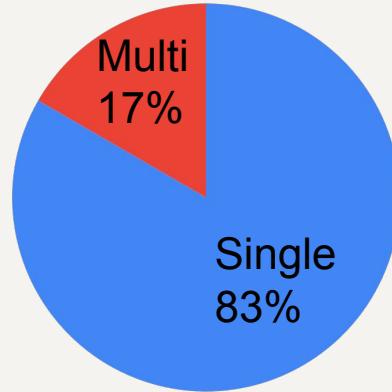
# RQ1: Landscape Overview

**156** benchmark datasets across **142** papers.

Number of Benchmarks per Year



Single vs. Multi Task Datasets



Programming Languages

Language	# Studies	# Datasets
Python	106	120 ( <u>77%</u> )
Java	51	59 (38%)
C++	29	37 (24%)

...

48 unique programming languages

Venues

Venue Topic	# Datasets	
	Conf.	Journ.
ML/AI	36	2
NLP	30	0
SE	21	6
Other	2	2
ArXiv	<b>57</b>	

Venues are important to note, since e.g. ML/AI typically focus less on realism than SE.

Many benchmarks are first published on ArXiv.

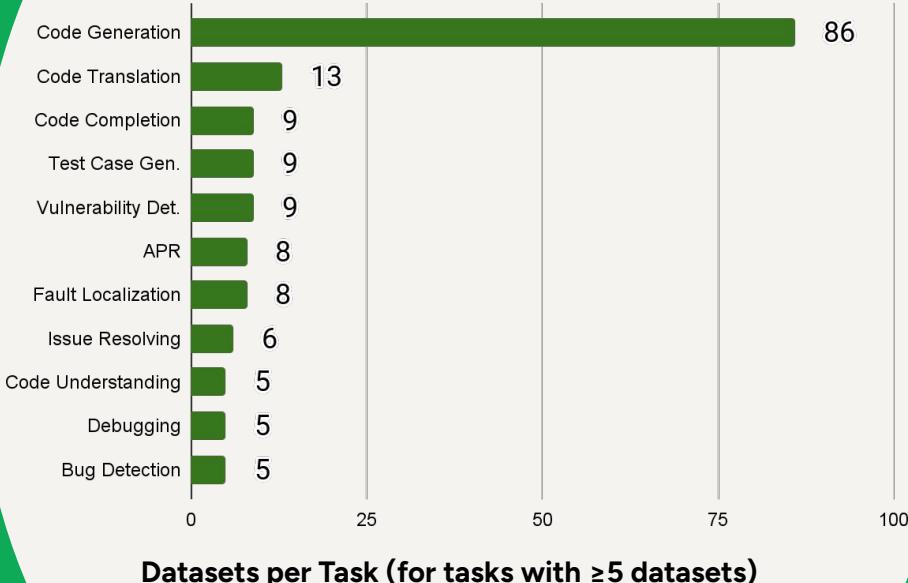
# RQ1: Tasks

32 distinct code intelligence tasks identified

**Code generation** dominates (86 datasets, 55%)

Other common tasks:

- Code translation
- Code completion
- Test generation
- Program repair & debugging
- Vulnerability detection, classification, summarization



# RQ1: Sizes

**Mean:** 1631641

**Median:** 759

**Standard Deviation:** 15987155

Dataset sizes vary massively, from as few as 14 samples (ProjectDev) to as many as 189 million (DynaCode).

Dataset Size	Frequency
Small (<500 Samples)	64 ( <u>41%</u> )
Medium (500-5k Samples)	55 (35%)
Large (>5k Samples)	37 (24%)

## **RQ2: Characteristics and Quality of Benchmark Datasets**

# RQ2: Sources & Quality

## Data Sources

- **66 (46%) benchmarks come from GitHub**
  - SWE-bench, RepoEval, ...
- 49 (35%) crafted manually
  - HumanEval, MBPP, ...
- 35 (25%) from competitive coding platforms
- 32 (22.5%) from other existing benchmarks
  - e.g. HumanEval+, SWE-Bench+

## Quality Control Strategies

- Manual inspection (32%)
- Automated filtering (e.g. deduplication)
- Hybrid approaches
- **43% of benchmarks had NONE**

## “Realism” Strategies

- 49% - Sourcing from “real-world” data
- 18% - Workflow-oriented problems

# RQ3: Evaluation Metrics and Techniques

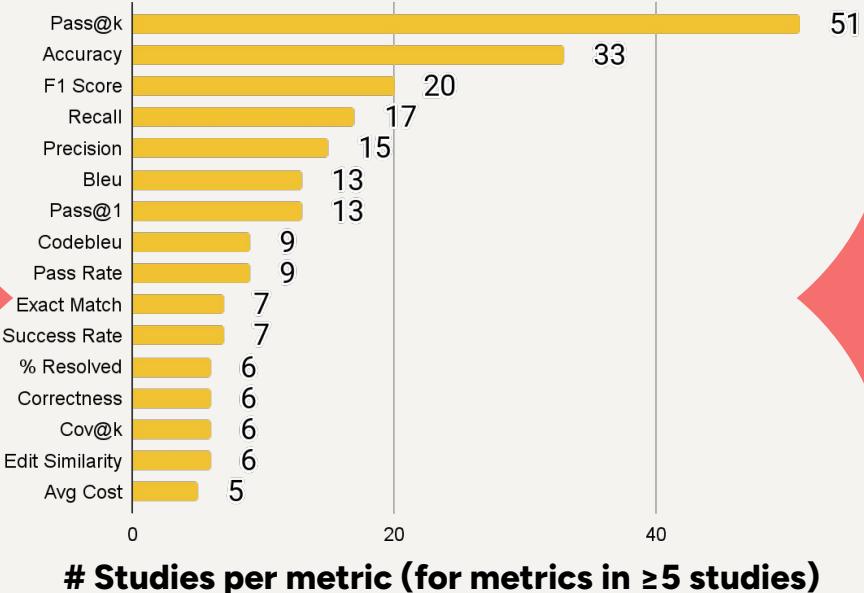
# RQ3: Metrics

**Pass@k** stands out as the most popular (36%).

The authors identified **74 unique metrics**.

Abstracting a little, several strategies emerge:

- Execution-based (e.g. Pass@k, Runtime)
- Similarity checking (e.g. BLEU, BERTScore)
- Human feedback
- LLM-based (i.e. LLM-as-a-Judge)



# RQ4: Shortcomings & Limitations

## 1. Limited Task Complexity and Real-World Relevance

- Too much focus solely on simplified algorithmic or competitive programming tasks.
- Many are limited to **single-function** or **single-file contexts**.

## 2. Data Quality and Bias Issues

- Many rely on LLMs to generate the tasks with little supervision.
- Lack of difficulty distribution.
- Ambiguous task descriptions.

## 3. Inadequate Test Coverage

- Popular benchmarks such as HumanEval have been found to have incorrect canonical solutions.
- Weak test coverage leads to plausible but incorrect solutions.

## 4. Evaluation Limitations

- Most benchmarks only evaluate one aspect of generated code (i.e. correctness), ignoring others.
- Synthetic evaluation pipelines do not accurately reflect the complexity of real-world software.

## 5. Data Leakage Risks

- The validity of benchmarks using popular open-source repositories can be compromised if their contents are in an evaluated model's training set.

# RQ5: Future Directions

The authors identify 6 areas to focus on:

- Multimodal
- Domain-specific
- Large-scale/realism
- Assessing reasoning
- Cutoff aware
- Dynamic

# Picking a Benchmark

More details in the full paper!



## 1. Find out what's out there

- Use surveys like this one to identify all benchmarks aligning with your research questions.

## 2. Check data quality

- How do the benchmark creators ensure the quality of the tasks?

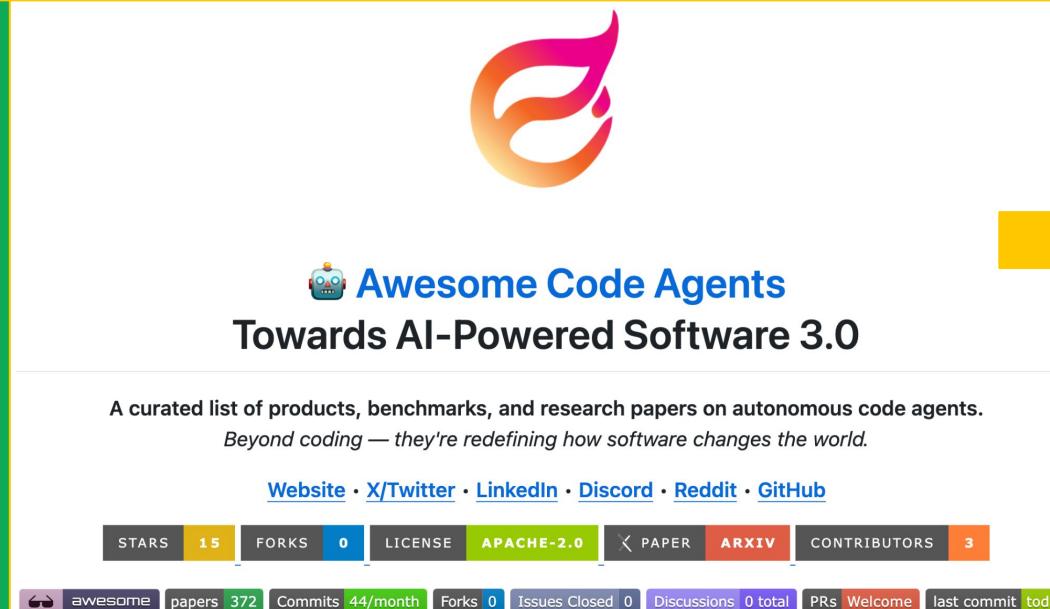
## 3. Consider evaluation techniques

- What metrics will best convey your arguments?

## 4. Consider contamination

- Will contamination be a threat to the validity of your study if you use this benchmark?

# One More Tip: Living Surveys, e.g.



The screenshot shows the GitHub profile of the 'Awesome Code Agents' repository. The profile features a large, stylized orange and red logo at the top. Below it, the repository name 'Awesome Code Agents' is displayed in a large, bold, blue font, followed by the tagline 'Towards AI-Powered Software 3.0'. A description below the tagline reads: 'A curated list of products, benchmarks, and research papers on autonomous code agents. Beyond coding — they're redefining how software changes the world.' Below this, there are links to the 'Website', 'X/Twitter', 'LinkedIn', 'Discord', 'Reddit', and 'GitHub'. The GitHub stats section shows 15 stars, 0 forks, an Apache-2.0 license, 0 papers, and 3 contributors. The repository has 372 papers, 44 commits per month, 0 forks, 0 issues closed, 0 discussions, 0 total PRs, and a 'Welcome' message for the last commit, which was made today.



# Chapter 2: Looking Closer at LLM Usage in ICSE

# Reflecting on Empirical and Sustainability Aspects of Software Engineering Research in the Era of Large Language Models

David Williams  
University College London  
United Kingdom  
david.williams.22@ucl.ac.uk

Max Hort  
Simula Research Laboratory  
Norway  
maxh@simula.no

Maria Kechagia  
National and Kapodistrian University  
of Athens  
Greece  
makechag@ba.uoa.gr

Aldeida Aleti  
Monash University  
Australia  
aldeida.aleti@monash.edu

Justyna Petke  
University College London  
United Kingdom  
j.petke@ucl.ac.uk

Federica Sarro  
University College London  
United Kingdom  
f.sarro@ucl.ac.uk



# Motivation



## LLM-based SE Research is Moving Fast

- Surge in research pace since 2022
- Urgency to “be the first”

## Replicability & Empirical Rigour

Are researchers:

- still considering traditional SE techniques?
- including enough information to make their work replicable?

## Sustainability

We need to consider:

- Is LLM-based research accessible?
- Are some institutions being left behind?

# Scope & Method

1. Retrieving all papers published in ICSE main track between 2023-2025 (total of 692).
2. Filtering papers based on AI-related keywords.
3. Manual selection of **empirical studies featuring LLMs**.
4. Extracting information of 177 papers and a survey based on the following research questions...

# Research Questions

## RQ1: Which LLMs are used in SE research and how are they benchmarked?

- Open vs. commercial
- Which families?
- Non-LLM baselines
- Programming languages

## RQ3: How replicable are LLM-based studies?

- Mention of configuration/parameters
- Artefact availability/badges

## RQ2: How well do authors tackle the problem of data leakage/contamination?

- Mention of contamination
- Mitigation strategies

## RQ4: What are the costs of LLM-based SE research?

- Mention of costs
- Survey distributed to ICSE authors

**Finding #1:**  
In the past 3 years,  
the proportion of  
LLM-based research  
at ICSE has doubled.

Table: Num. papers in ICSE main track 2023-2025

ICSE	# Accepted	# LLM SE
2023	210	32 (15.2%)
2024	236	55 (23.3%)
2025	246	90 (36.6%)
Total	692	177 (25.6%)

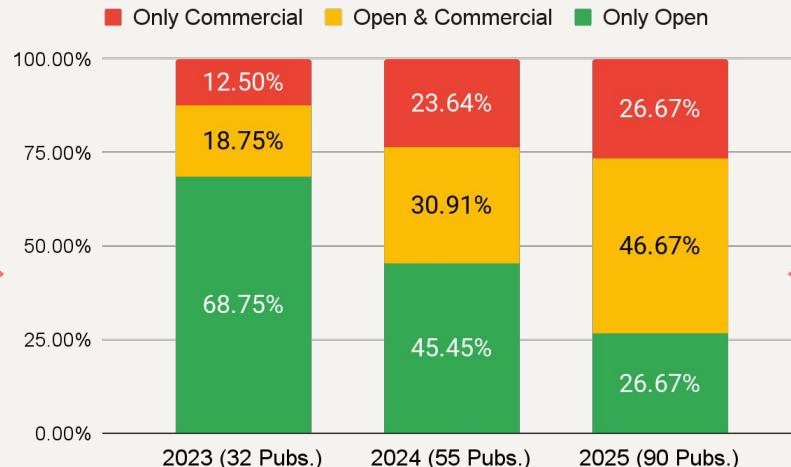
15.2% → 36.6% =  $\uparrow$  2.41x  
from 2023 to 2025

# RQ1: Models & Benchmarking

## RQ1: Models & Benchmarking

### Finding #2:

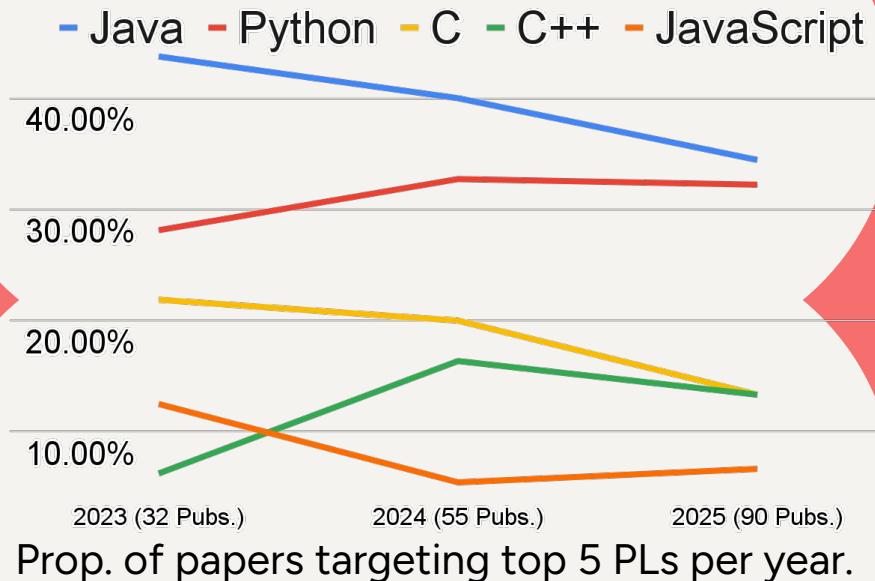
Commercial models are becoming more prevalent.



Prop. of papers using only commercial vs. only open vs. both types of models.

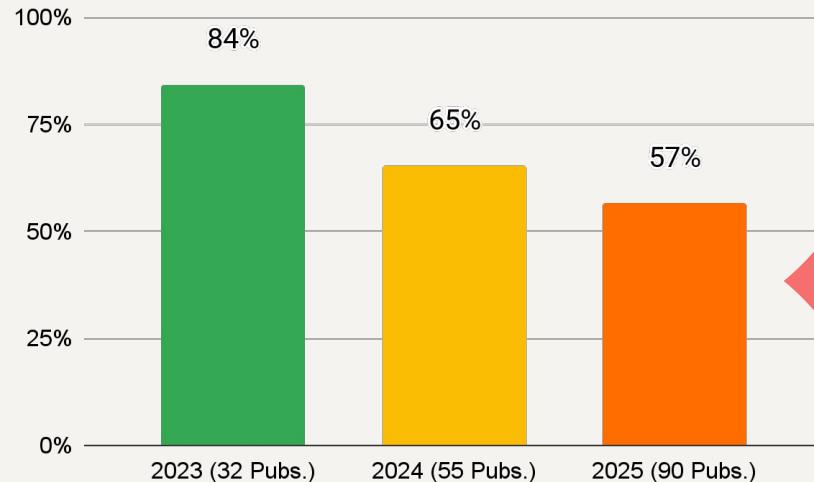
## RQ1: Models & Benchmarking

**Finding #3:**  
Languages targeted  
are shifting (towards  
Python).



## RQ1: Models & Benchmarking

**Finding #4:**  
Benchmarking against  
non-LLM techniques  
is becoming less  
popular.



Prop. of papers including non-LLM SE  
baselines in their evaluations

# RQ2: Contamination

## RQ2: Contamination **Finding #5:**

Less than half of papers mention contamination.

## **Finding #6:** Several techniques have been proposed to mitigate contamination.



### **Reporting**

2025: 38 out of 90 (**42.2%**)

2024: 14 out of 55 (**25.5%**)

2023: 6 out of 32 papers (**18.8%**)

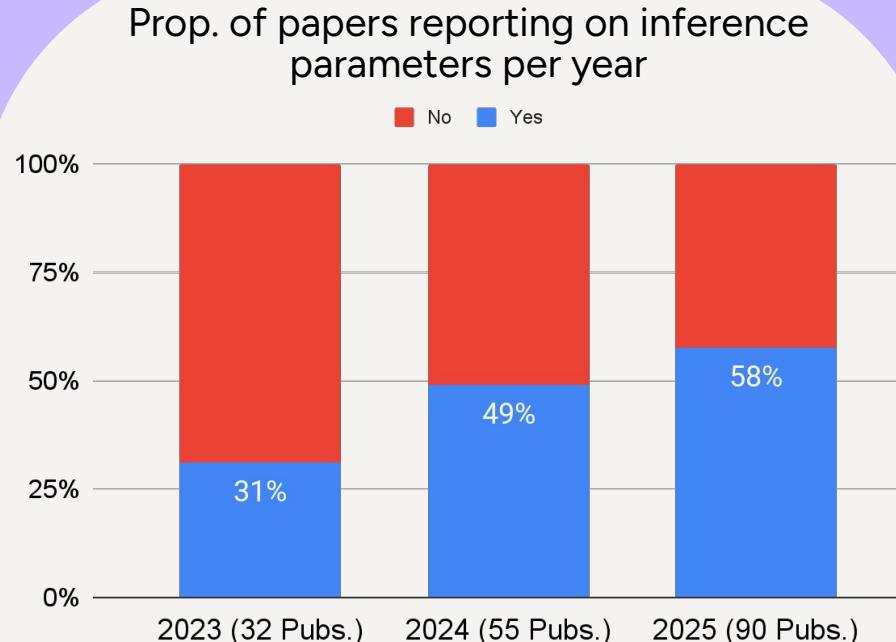
### **Mitigation Strategies**

(Within the papers that mention contamination:)

- None!
- Temporal filtering
- Code obfuscation
- Multi-dataset evaluation & ablation

# RQ3: Replicability

**RQ3: Replicability**  
**Finding #7:**  
Despite improvements,  
barely half of papers  
report on inference  
parameters.



**Overall** : 50.3% report inference parameters.

# RQ4: Sustainability

**RQ4: Sustainability Finding #8:**  
Costs are rarely reported, and researchers are nervous about sustaining them.

## Cost Reporting

Cost Type	# Papers (Prop.)
Hardware	89 (50%)
Time	36 (20%)
Financial	18 (10%)
In/Out Tokens	12 (7%)
Energy/CO2	None

## User Study (57 Authors)

"How likely are you to keep using \_\_ models in the next 12 months?"

- Commercial: 89%
- Open: 95%

"Will you be able to continue sustaining the costs?"

- Commercial:
  - 65% "Uncertain"
  - 9% "No"
- Open:
  - 65% "Yes"

# If I had to give a few suggestions...

Read more in the ArXiv Preprint!



## Benchmark using open models (too).

- Will your results still be replicable when commercial APIs deprecate the closed model you used?
- Other researchers may be interested in your work, but may not have the finances to try it out.

## If a non-LLM technique exists, try it!

- In using LLMs, are you ignoring a rich prior literature on viable non-LLM techniques?

## Report every parameter/prompt you can.

- How can anyone replicate your work if they can't configure the models in the same way?
- If there is no room due to conference page limitations, include these in a separate doc reporting on parameters, prompts used, etc.

## If you can, measure and report costs!

- Help future researchers decide if your technique is financially/computationally viable for their work.

**But, in case you don't  
want to take my advice...**

# Chapter 3: Guidelines for Empirical Studies

# Guidelines for Empirical Studies in Software Engineering involving Large Language Models

Sebastian Baltes  
University of Bayreuth, Germany  
sebastian.baltes@uni-bayreuth.de

Marvin Muñoz Barón  
Chunyang Chen  
TU Munich, Germany  
{marvin.munoz-baron, chunyang.chen}@tum.de

Neil Ernst  
University of Victoria, Canada  
nernst@uvic.ca

Davide Fucci  
BTH, Sweden  
davide.fucci@bth.se

Mircea Lungu  
IT University Copenhagen, Denmark  
mlun@itu.dk

Rijnard van Tonder  
Independent, Antigua and Barbuda  
rvantonder@gmail.com

Florian Angermeir  
fortiss, Germany  
BTH, Sweden  
angermeir@fortiss.org

Lukas Böhme  
Hasso-Plattner-Institut, Germany  
University of Potsdam, Germany  
lukas.boehme@hpi.de

Davide Falessi  
University of Rome Tor Vergata, Italy  
falessi@ing.uniroma2.it

Marcos Kalinowski  
PUC Rio de Janeiro, Brazil  
kalinowski@inf.puc-rio.br

Lutz Prechelt  
Freie Universität Berlin, Germany  
prechelt@inf.fu-berlin.de

Christoph Treude  
SMU, Singapore  
ctreude@smu.edu.sg

Chetan Arora  
Monash University, Australia  
chetan.arora@monash.edu

Fabio Calefato  
University of Bari, Italy  
fabio.calefato@uniba.it

Brian Fitzgerald  
Lero, Ireland  
University of Limerick, Ireland  
brian.fitzgerald@ul.ie

Stefano Lambiase  
Daniel Russo  
Aalborg University, Denmark  
{stla, daniel.russo}@cs.aau.dk

Paul Ralph  
Dalhousie University, Canada  
paulralph@dal.ca

Stefan Wagner  
TU Munich, Germany  
stefan.wagner@tum.de



# Approach & Scope

- Collaborative effort starting at ISERN 2024, followed by a position paper at WSESE 2025.
- Authors focus on textual models.



## Taxonomy of LLM-Based SE Study Types

1. LLMs as Tools for SE Researchers
  - a. LLMs as Annotators
  - b. LLMs as Judges
  - c. LLMs for Synthesis
  - d. LLMs as Subjects
2. LLMs as Tools for Software Engineers
  - a. Studying LLM Usage in SE
  - b. LLMs for New SE Tools
  - c. Benchmarking LLMs for SE Tasks



**8 Must/Should Guidelines** for Using LLMs in Empirical Studies in SE

# Guideline #1: LLM Usage and Role

## **MUST report:**

Whether an LLM was used at all

## **SHOULD report:**

The purpose, automated tasks and expected benefits.

## Guideline #2: Model Version, Configuration, & Customisations

### Example:

"We integrated a gpt-4 model in version 0125-Preview via the Azure OpenAI Service, and configured it with a temperature of 0.7, top\_p set to 0.8, a maximum token length of 512, and the seed value 23487. We ran our experiment on 10th January 2025 (system fingerprint fp\_6b68a8204b).

### **MUST Report**

- Exact LLM model/tool version.
- Configuration parameters
- Experiment dates

If fine-tuning:

- Fine-tuning goals
- Datasets
- Procedure

### **SHOULD Report**

- Default parameters
- Reasoning for model choices
- Comparisons of base and fine-tuned models
- Fine-tuning data & weights

## Guideline #3: Tool Architecture Beyond Models

### **MUST Report**

- Full architecture of novel LLM-based tools.
- Hosting setup/hardware
- Confidential/proprietary components (as a threat to reproducibility)

If autonomous agents are used:

- Agent roles
- Reasoning frameworks
- Communication flows

### **SHOULD Include**

- Architectural diagrams
- Justification for design decisions

### ***MUST* Report**

- ALL PROMPTS
  - Structure, formatting, dynamic components (variables)
- Token optimisation techniques
- Prompt reuse across models and configs

For dynamically/user generated\* prompts:

- Generation and collection process

### **Guideline #4: Prompts, their Development, and Interaction Logs**

### ***SHOULD* Report**

- Prompt revisions
- Pilot-testing insights
- Full interaction logs (prompts and responses)\*

\*if privacy and confidentiality can be ensured

# Guideline #5: Human Validation for LLM Outputs

## **SHOULD Report**

- Consideration of human validation early in the study design
- Measuring Instruments
- Results of a statistical power analysis
- Mitigation of confounding factors

When aggregating LLM judgements:

- Methods and rationale
- Inter-rater agreements

# Guideline #6:

## Use an Open LLM as a Baseline

When using commercial LLMs, authors...

### ***SHOULD*** Report

- Results using an open LLM as a baseline
- Inter-model agreement
- Full step-by-step replication instructions as part of the supplementary material.

## Guideline #7: Suitable Baselines, Benchmarks, and Metrics

### **MUST Report**

- Justification for the choice of benchmark.
- Why the metrics are suitable for the specific study.

### **SHOULD Report**

- Summary of benchmark structure, task types, limitations.
- Results of non-LLM baselines.
- Results of experiment repetitions AND result distribution.

# Guideline #8: Limitations and Mitigations

## **MUST Report**

- Study limitations:
  - Impact of non-determinism
  - Generalisability constraints
- Whether generalisation across models was measured (& differences observed)
- Model outputs
- Sensitive data handling, ethics approvals
- Justification for using LLMs at all

# Guidelines in a Nutshell

Full paper for in-depth examples!



1. Say if you're actually using LLMs.
2. Versions, configurations, and customisations.
3. How the LLM interacts with other components.
4. What prompts did you use?
5. Involve people to validate LLM outputs.
6. Use open models (as well as commercial)!
7. Pick your benchmarks (and metrics) wisely.
8. Highlight limitations (contamination, generalisability, etc.) and how you mitigated them.

# Thank You!

Dave Williams

[davejjwilliams.github.io](https://davejjwilliams.github.io)

[david.williams.22@ucl.ac.uk](mailto:david.williams.22@ucl.ac.uk)



Paper 0: How Hungry is AI?



Paper 1: Benchmarking  
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